

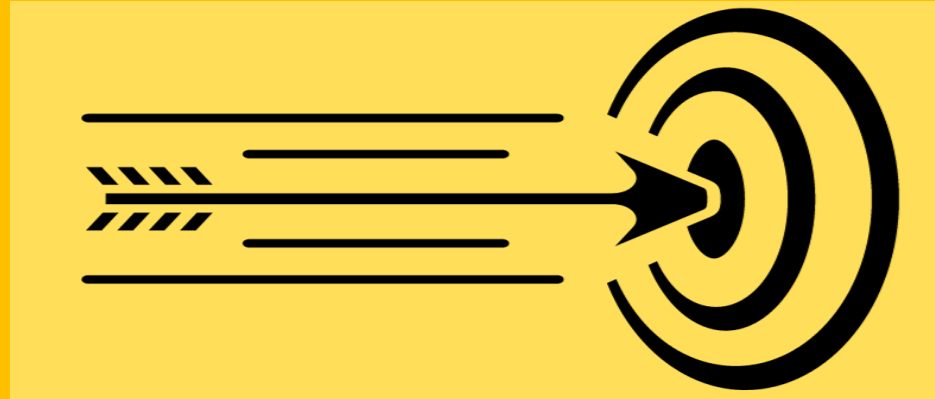


# Northern Ohio Recovery Association

*"Serving the Community Since 2004"*

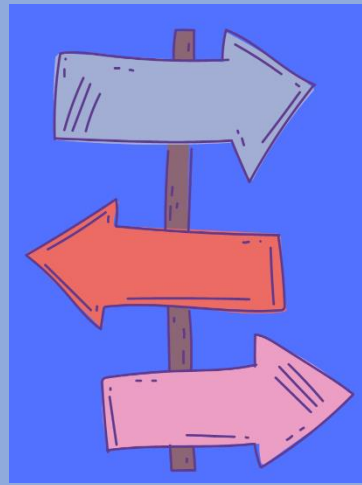


# AIM



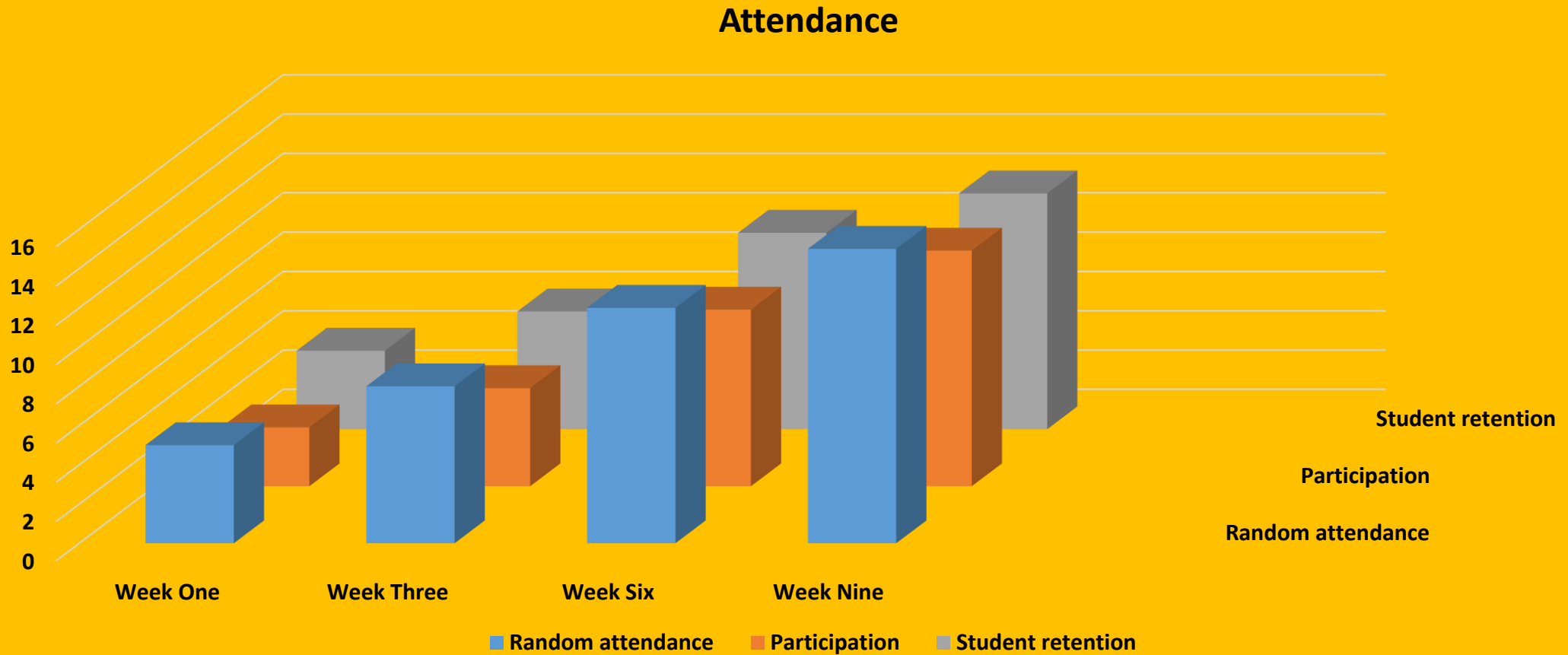
- Increase student total population
- Increase student retention
- Increase student participation
- Retain student interest

# CHANGES MADE

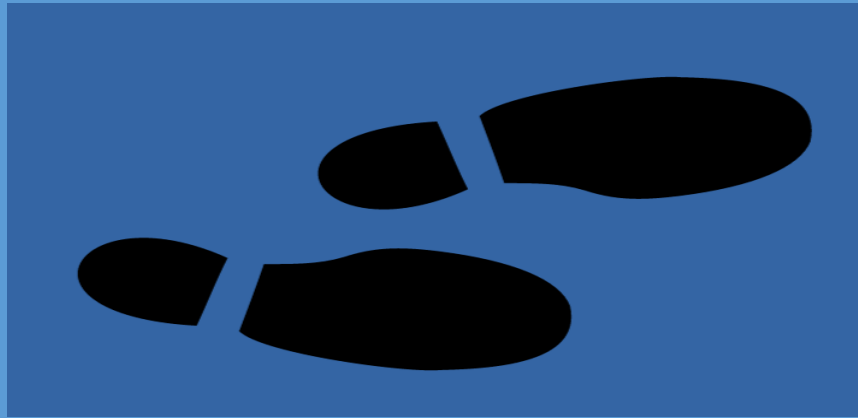


- Implemented social media learning games
- Students are able to answer questions electronically
- Student competition
- Chance to win prizes

# Shaw Attendance Chart



# NEXT STEPS



- **Students can run the competition**
- **Give students the opportunity to add other Activities utilizing the curriculum**
- **Students can earn leadership opportunities**
- **Students can assist with other events-internships, volunteer credits**

# IMPACT/LESSONS LEARNED

## Impact:

- Students to maintain regular school attendance
- Increase in confidence of new approach
- Improvement in students' visions, education, & life?

## Lessons Learned:

- Cultural differences addressed correctly?
- How can we improve the process with social applications?
- Engagement of the students-negative vs positive

